

City of Ketchum Planning & Building

OFFICIAL US	SE ONLY
File Number:	P23-103
Date Received:	11/17/23
By:	HLN
Pre-Application Fe	ee \$3300
Design Review Fee	e Paid:
By:	

Pre-Application Design Review

Submit completed application and documentation to planningandzoning@ketchumidaho.org. If you have questions, please contact the Planning and Building Department at (208) 726-7801. Design Review criteria, zoning regulations, and development standards are specified in Title 17 of Ketchum Municipal Code, which may be viewed by clicking the link here. You will be contacted and invoiced once your application package is complete.

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APPLICANT INFORMAT	ION						
Project Name: Warm	Springs To	ownho	mes	Phone: (720-)339-679	8		
Owner: Presidio Vista F	Properties			Mailing Address:			
Email: erik@presidiovista	properties.com	า		PO Box 14001-174, K	etchum, ID 83340		
Architect/Representativ	ve:359 Design	n, LLC		Phone: (303) 884-913	1		
Email: whentschel@359d	esign.co			Mailing Address:	00 00044		
Architect License Numb	er:2465			3459 Ringsby Court, [Denver CO 80211		
Engineer of Record: Ben	nchmark Assoc	ciates		Phone: (208) 726-951	2		
Email: phoebe@galena-b	enchmark.com	า		Mailing Address:			
Engineer License Numb	er:			100 Bell Dr, Ketchum,	ID 83340		
Primary Contact Name	and Phone N	lumber	: Erik de Bruijn, +1 720	0-339-6798			
PROJECT INFORMATIO							
Legal Land Description:							
Lot Area (Square Feet):	35,799		Zoning District: T-30	000	RPK #:		
Overlay District:	□Floodplai	n [] Avalanche	□Mountain	☑None		
Type of Construction:	☑New		☐Addition	□Remodel	□Other		
Anticipated Use: Reside	ntial			Number of Resident	ial Units: 14		
GROSS FLOOR AREA							
			Proposed		Existing		
Basements				Sq. Ft.		15,987	Sq. Ft.
1 st Floor				Sq. Ft.		14,725	Sq. Ft.
2 nd Floor				Sq. Ft.		14,568	Sq. Ft.
3 rd Floor				Sq. Ft.			Sq. Ft.
Mezzanine				Sq. Ft.			Sq. Ft.
Total				Sq. Ft.		45,280	Sq. Ft.
FLOOR AREA RATIO							
Community Core:			Tourist:		General Residential-Hi	gh: 1.26	
BUILDING COVERAGE/							
Percent of Building Cov							
DIMENSIONAL STANDA	ARDS/PROPC						
Front: 15'		Side:	10'-11'8"	Side: 10'-11'8"	Rear: 10'-11'8"		
Building Height: 33' 11" -	- 34' 4"						
OFF STREET PARKING					T		
Parking Spaces Provide			Curb Cut: 52' 5" LF	Sq. Ft.	% 23.9%	-ta£1/-a-1	
•					n Review Application in which the s of the city of Ketchum. I, the und	•	
				nd accurate to the best of my		- 0,)	

11-13-2023

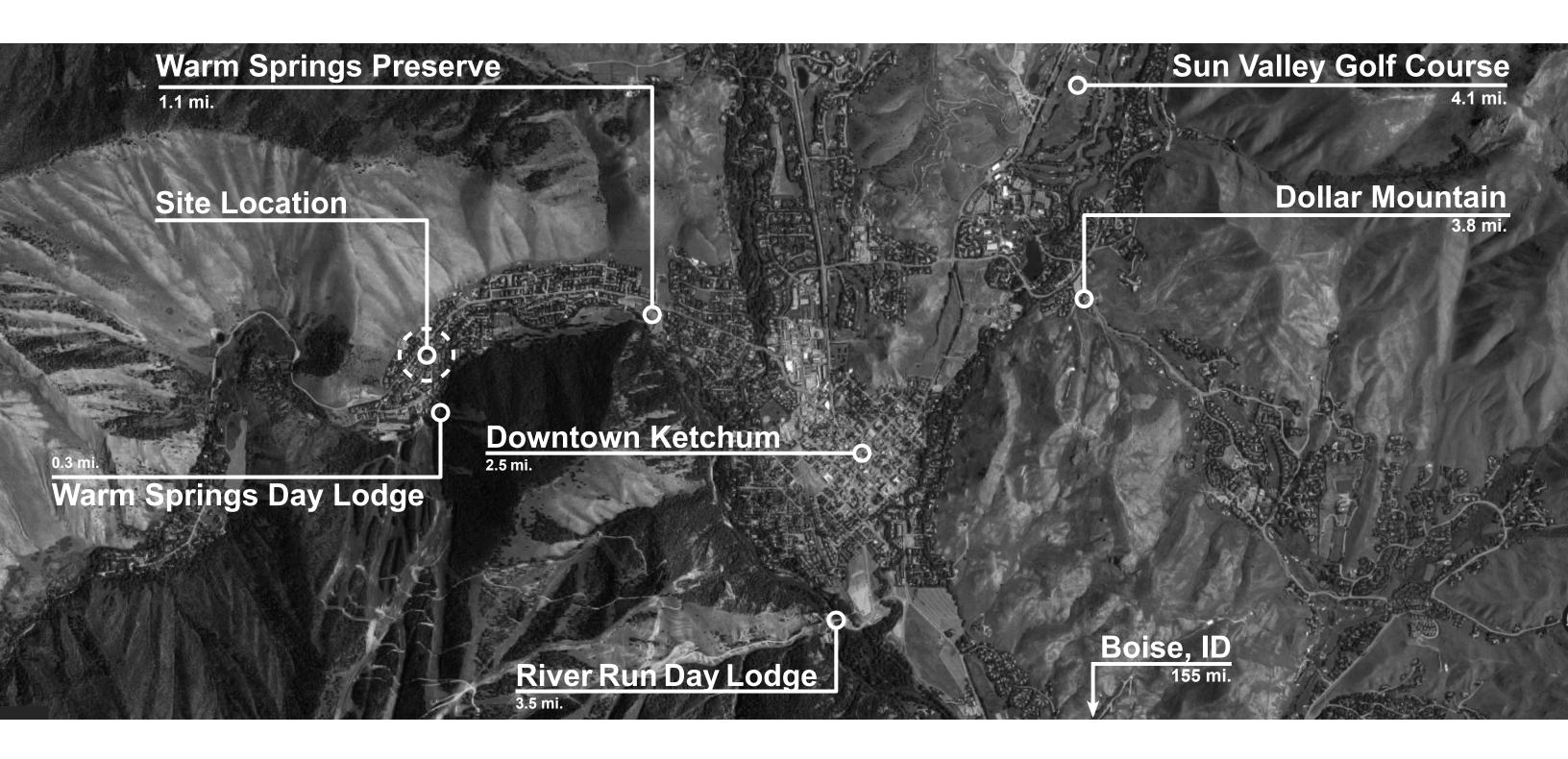
Signature of Owner/Representative

Date



PROJECT INFORMATION

01.0 \\ PROJECT INFORMATION: Location



01.0 \\ PROJECT INFORMATION: Vicinity Map



01.0 \\ PROJECT INFORMATION: Site Plan



PROJECT NARRATIVE

02.0 \\ PROJECT NARRATIVE: Overview

Project Name: Warm Springs Townhomes

Project Address: 108 Ritchie Drive, Ketchum ID 83340

Lot Area: 35.799 saft T-3000 **Zoning District:**

Type of Construction: New Number of Residential Units:

12 Anticipated Use: Residential

108-110 Richie LLC Owner:

Owners Contact: Erik de Brujin, 720-339-6798, erik@presidiovistaproperties.com

PO Box 14001-174, Ketchum ID 83340

Architect: 359 Design, LLC

Architects Contact: Will Hentschel, whentshel@359design.co

3459 Ringsby Court, Denver CO, 80211

Engineer: **Benchmark Associates**

Phoebe Johannessen, Phoebe@galena-benchmark.com **Engineers Contact:**

100. Bell Dr. Ketchum, ID 83340

Project Approach and Concept:

Thank you for this opportunity to present the pre-application concept drawings for Warm Springs Townhomes. Warm Springs Townhomes is a new development concept for 108 Ritchie Drive, Ketchum, consisting of 12 new townhomes. These townhomes will be three level, 3-4-bedroom residences that comply with Ketchum's T-3000 Zoning District, all applicable design review requirements, and building code requirements.

The purpose of this development project is to deliver high-quality residences that are contextual to the surrounding neighborhood. The Warm Springs townhome community will bring multifamily-living appropriate to the varied Warm Springs permanent and seasonal demographic. Given the proximity of the site to the Warm Springs ski base area, we can expect an array of owners and users as such, the project will be suitable to many different tastes and experiences. The design of each unit and development promotes an uplifting design for the neighborhood. The facade embraces natural materials, while promoting a fresh design perspective that bridges original palettes with new architectural design.

The exterior design thoughtfully addresses all aspects of the neighborhood and its guests through materiality, structure and site association. The proposed exterior materials are meant to embrace the context of the valley while bridging the established exterior palettes of the neighborhood. The intent of the exterior is to be quiet, simple, and naturally evolving, like the natural landscape of the Warm Springs area. The exterior materials will evolve slowly and show "weathering" over time. Unlike unprotected materials, they will be stable during this weathering and the patina will be embraced and celebrated. The building's exterior designs use glazing to identify and activate public areas. Utilizing wood slats layered in with the glazing establish layers of privacy for residents, while softening the exterior façade for neiahbors.

While the proximity and location of the site has been studied thoroughly; each unit's floor plan creates undulation and addresses optimal placement and views on the site. The setbacks for decks in the axiomatic views and the differing exterior materials address circulation vs public spaces throughout. Given the proximity of the adjacent structures within the neighborhood, Warm Springs Townhomes do their best not to "tun their backs to their neighbors", but instead address, or intentionally be quiet and non-distracting from the beautiful views from the adjacent properties.

On the technical side of designing this development - This project complies with the recently revised T-3000 zoning density requirements, which sets the quantity of units at 12. The site's depth and minimal gain in height from front to back, provides a challenge. The two rowed approach allows different building types from front to back. On the front, units will be oriented to address the street, and in the back, units will be oriented to capture the views.

We look forward to showing you the project in more detail in the subsequent pages of this application.

Design Review Evaluation Standards 17.96.060: Improvements and Standards

- 1. The applicant shall be responsible for all costs associated with providing a connection from an existing city street to their development.
- 2. All street designs shall be approved by the City Engineer.

B. Sidewalks:

- 1. All projects under 17.96.010(A) that qualify as a "Substantial Improvement" shall install sidewalks as required by the Public Works Department.
- 2. Sidewalk width shall conform to the city's right of way standards; however the city engineer may B2. Project will comply. reduce or increase the sidewalk width and design standard requirements at their discretion.
- 3. Sidewalks may be waived if one of the following criteria is met:
- i. The project comprises an addition of less than two hundred fifty (250) square feet of conditioned space.
- ii. The city engineer finds that sidewalks are not necessary because of existing geographic limitations, pedestrian traffic on the street does not warrant a sidewalk, or if a sidewalk would not be beneficial to the general welfare and safety of the public.
- 4. The length of sidewalk improvements constructed shall be equal to the length of the subject property line(s) adjacent to any public street or private street.
- 5. New sidewalks shall be planned to provide pedestrian connections to any existing or future sidewalks adjacent to the site. In addition, sidewalks shall be constructed to provide safe pedestrian access to and around a building.
- 6. The city may approve and accept voluntary cash contributions in lieu of the above described improvements, which contributions must be segregated by the city and not used for any purpose other than the provision of these improvements. The contribution amount shall be one hundred ten percent (110%) of the estimated costs of concrete sidewalk and drainage improvements provided by a qualified contractor, plus associated engineering costs, as approved by the city engineer. Any approved in lieu contribution shall be paid before the city issues a certificate of occupancy.

C. Drainage:

- 1. All storm water shall be retained on site.
- 2. Drainage improvements constructed shall be equal to the length of the subject property lines adjacent to any public street or private street.
- 3. The City Engineer may require additional drainage improvements as necessary, depending on the unique characteristics of a site.
- 4. Drainage facilities shall be constructed per city standards.

- 1. All utilities necessary for the development shall be improved and installed at the sole expense of D1. Project will comply. the applicant
- 2. Utilities shall be located underground and above grade utility, power and communication equipment within the development site shall be concealed from public view.
- 3. When extension of utilities is necessary all developers will be required to pay for and install two (2") inch SDR11 fiber optical conduit. The placement and construction of the fiber optical conduit shall be done in accordance with City of Ketchum standards and at the discretion of the City Engineer.

E. Compatibility of Design:

- 1. The project's materials, colors and signing shall be complementary to the townscape, surrounding neighborhoods and adjoining structures.
- 2. Preservation of significant landmarks shall be encouraged and protected, where applicable. A significant landmark is one which gives historical and/or cultural importance to the neighborhood and/or community.
- 3. Additions to existing buildings, built prior to 1940, shall be complementary in design and use similar material and finishes of the building being added to.

A1. Project will comply.

Project Narrative

Responses

- A2. Proiect will comply.
- B1. Project will comply.
- B3. Project does not ask for
- sidewalk requirement to be waived.
- B4. Project complies, sidewalk is provided.
- B5. Project complies, sidewalk is provided.
- B6. Project complies, sidewalk is provided.
- C1. Project will comply.
- C2. Project will comply.
- C3. Project will comply.
- C4. Project will comply.
- D2. Project will comply.
- D3. Project will comply.
- E1. Project will comply.
- E2. Not applicable
- E3. Not applicable

02.0 \\ PROJECT NARRATIVE: Overview

Design Review Evaluation Standards

17.96.060: Improvements and Standards

F. Architectural:

- 1. Building(s) shall provide unobstructed pedestrian access to the nearest sidewalk and the entryway shall be clearly defined.
 - F1. The project and all units will have immediate sidewalk access. Buildings 1&2 will have individual connectors. Buildings 3&4 will have walk-up sidewalks via internal private street.
- 2. The building character shall be clearly defined by use of architectural features.
 - F2. The units within the townhome development have an easily identifiable front door. The social spaces are clearly identified and deliberate. Given the clear forms of each unit, this allows simplicity and continuation in materiality from unit to unit.
- 3. There shall be continuity of materials, colors and signing within the project.
 - F3. The materials are clearly continual from unit to unit. Spaces identified by material and entries and individual units via architectural form. The varied unit types give the project texture from building to building.
- 4. Accessory structures, fences, walls, and landscape features within the project shall match or complement the principal building.
 - F4. Any walls will be made of natural stone or concrete, connected to nature and arounded.
- 5. Building walls shall provide undulation/relief, thus reducing the appearance of bulk and flatness.
 - F5. The front facades of the buildings undulate from level to level and in many instances within each level. The setbacks in façade are for spaces of the deck while often a roof or additional floor is over the setback exterior space. This is deliberate and identifiable. It gives the project incredible texture from building to building.
- 6. Building(s) shall orient towards their primary street frontage.
 - F6. All buildings address the public way. Building 1 is a pedestrian walk-up building with vehicular access via a center drive lane. The deck and social space of the unit is on the second level, viably addressable from Ritchie drive and the sidewalk. A ground level patio allows for screened social interaction. Building 2 follows suit with building 1 but is further interactive with the street via drivelines and garage access. This is the only building of the four that has garage access form the street. The units on the building address the corner condition with social spaces and entry. Building 3 flips the script by having the decks on the upper level, though separate from the adjacent development to the north. The stagger in buildings and the rise or downward crescendo from north to south allow for each building to have a filtered view on the mid-levels and direct view on the upper levels. Building 4 addresses the integral pedestrian that comes from Ritchie and addresses the adjacent parcel and filtered
- 7. Garbage storage areas and satellite receivers shall be screened from public view and located off alleys.
 - F7. The project will utilize individual trash pickup and cans for each unit. They will be stored within the garage except on trash pickup days. The project will use one trash
- 8. Building design shall include weather protection which prevents water to drip or snow to slide on areas where pedestrians gather and circulate or onto adjacent properties.
 - F8. Snow control is of upmost importance. The project will be heavily studied, and snow/water dangers mitigated with the assistance of third-party experts.

Design Review Evaluation Standards
17.96.060: Improvements and Standards

G. Circulation Design:

- 1. Pedestrian, equestrian, and bicycle access shall be located to connect with existing and anticipated easements and pathways.
- 2. Awnings extending over public sidewalks shall extend five (5') feet or more across the public sidewalk but shall not extend within two (2') feet of parking or travel lanes within the right of
- 3. Traffic shall flow safely within the project and onto adjacent streets. Traffic includes vehicle, bicycle, pedestrian, and equestrian use. Consideration shall be given to adequate sight distances and proper signage.
- 4. Curb cuts and driveway entrances shall be no closer than twenty (20') feet to the nearest intersection of two or more streets, as measured along the property line adjacent to the right of way. Due to site conditions or current/projected traffic levels or speed, the City Engineer may increase the minimum distance requirements.
- 5. Unobstructed access shall be provided for emergency vehicles, snowplows, garbage trucks and similar service vehicles to all necessary locations within the proposed project.

H. Snow Storage:

- 1. Snow storage areas shall not be less than thirty percent (30%) of the improved parking and pedestrian circulation areas.
- 2. Snow storage areas shall be provided on-site.
- 3. A designated snow storage area shall not have any dimension less than five (5') feet and shall be a minimum of twenty-five (25) square feet.
- 4. In lieu of providing snow storage areas, snow melt and hauling of snow may be allowed.

I. Landscaping:

- 1. Landscaping is required for all projects.
- 2. Landscape materials and vegetation types specified shall be readily adaptable to a site's microclimate, soil conditions, orientation and aspect, and shall serve to enhance and complement the neighborhood and townscape.
- 3. All plant species shall be drought tolerant. Native species are recommended but not required.
- 4. Landscaping shall provide a substantial buffer between land uses, including, but not limited to, structures, streets and parking lots. The development of landscaped public courtyards, including trees and shrubs where appropriate, shall be encouraged.

J. Public Amenities:

1. Where sidewalks are required, pedestrian amenities shall be installed. Amenities may include, but are not limited to, benches and other seating, kiosks, bus shelters, trash receptacles, restrooms, fountains, art, etc. All public amenities shall be approved by the Public Works Director prior to design review approval from the Commission.

G1. Project will comply.

Project Narrative

Responses

- G2. Project will comply.
- G3. Project will comply.
- G4. Projects private street & driveway design is more than 20' from nearest intersection. G5. Project will comply.
- H1. Project will comply.
- H2. Project will comply.
- H3. Project will comply.
- H4. Proiect design includes snow
- 11. Project will comply.
- 12. Project will comply.
- 13. Project will comply.
- 14. Project will comply.
- J1. Project will comply.

02.0 \\ PROJECT NARRATIVE: Location



02.0 \\ PROJECT NARRATIVE: Zoning

ZONING:

T-3000 Zoning District

2 Parking Spots required per unit if > 2,001 SF

FAR of 1.6 MAX, w/ inclusionary housing incentive

Zoning requirements are designed to complement and enhance neighborhood, & encourage articulation & quality design



02.0 \\ PROJECT NARRATIVE: Off-Street Parking & Sidewalks

Code Requirement: Parking requirements.

Code Excerpt:

17.125.040 – Off street parking and loading calculations.

"A. Computational rules." The following rules apply when computing off street parking and loading requirements.

3. Area Measurements.

a. Residential. Unless otherwise specifically noted, residential parking requirements for all square footage-based parking and loading standards shall be computed on the interior square footage of each residential unit, as measured between the interior walls of the unit.

B. Off-street parking matrix.

2. Residential multiple-family dwelling within the Community Core (CC) District and the Tourist (T), Tourist 3000 (T-3000), and Tourist 4000 (T-4000): b. Units 751 square feet to 2,000 square feet

1 parking space c. Units 2,001 square feet and above 2 parking spaces"

Design Compliance:

In the proposed development, units with a net area of 2,000 square feet or less are provided a private single-car garage, and units with a net area over 2,000 square feet are provided a private two-car garage.

Code Requirement: Sidewalks

Code Excerpt:

12.04.030 Design Criteria. M. Sidewalk, Curb and Gutter.

"6. Sidewalks shall be five feet wide, except specifically as follows, in order to accommodate heavy pedestrian circulation: Sun Valley Road and Main Street within the community core zoning district (CC), as defined in title 17 of this Code, shall be eight feet in width; and Skiway Drive, Lloyd Drive, Gates Road, Jane Lane, Ritchie Drive and Howard Drive shall be seven feet in width, unless otherwise required or approved by the City Council."

Design Compliance:

The proposed development includes a 7' wide sidewalk along the lot line that is adjacent to Ritchie Drive within the R.O.W. of Ritchie Drive.



	Project Matrix				
	Quantitiy	Building HT.	Gross SQFT.	Net SQFT.	Parking Spaces
1A	1	35'	3,699	2,865	2
1B	1	35'	3,662	2,796	2
1B-alt	1	35'	3,684	2,820	2
1C	1	35'	2,981	2,234	2
2A	1	35'	3,638	2,856	2
2B	1	35'	3,588	2,808	2
3A	1	35'	3,624	2,827	2
3B	1	35'	3,361	2,575	2
3C	1	35'	3,128	2,351	1
3D	1	35'	2,030	1,562	2
4A	1	35'	3,166	2,376	2
4B	1	35'	3,163	2,376	2
TOTAL:	12		39,725	30,446	21

02.0 \\ PROJECT NARRATIVE: Maximum Building Height

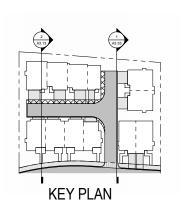
Code Requirement: Maximum Building Height

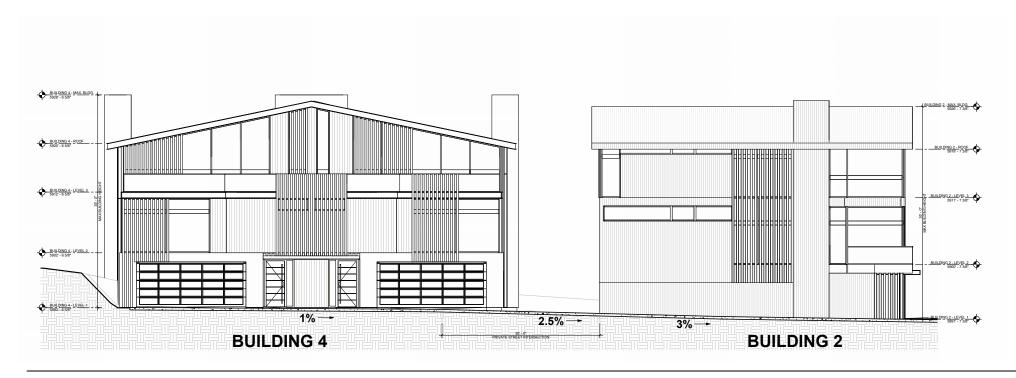
Code Excerpt:

"For buildings with a roof pitch greater than 5:12 the maximum height to the mean point of the ridge or ridges measured from eaves line to the ridge top shall be 35 feet. Roof ridges above the mean point may extend up to a height of 44 feet."

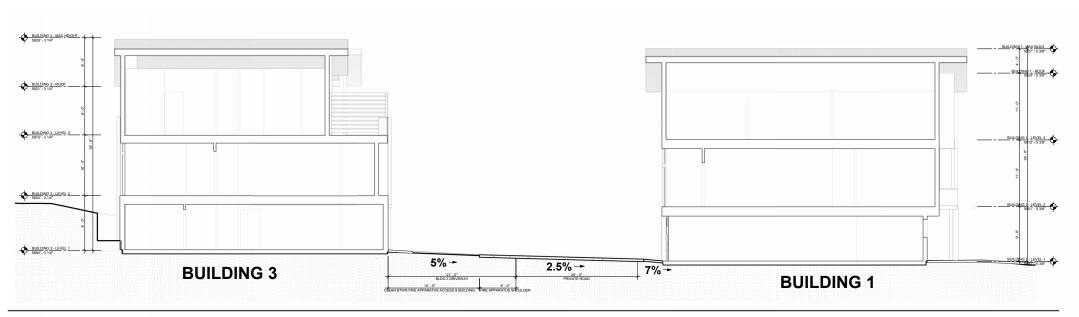
Design Compliance:

The proposed development meets the maximum building height for the T-3000 district; all buildings are under the maximum building height of 35'-0.





SITE SECTION 1



SITE SECTION 2

02.0 \\ PROJECT NARRATIVE: Lot Setbacks

Code Requirement: Lot Setbacks

Code Excerpt:

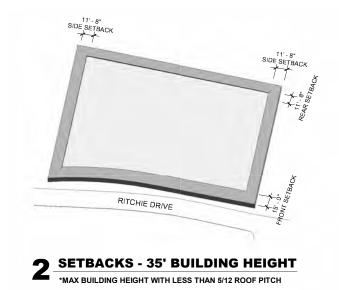
Front Setback- 15' Side Setback - The greater of 1' for every 3' of building height, or 5' Rear Setback- The greater of 1' for every 3' of building height, or 10'

Design Compliance:

The proposed development has a 15' front setback along Ritchie Drive, and an 11'-8" side and rear setback for maximum 35' building heights.







02.0 \\ PROJECT NARRATIVE: FAR

Code Requirement: FAR

Code Excerpt:

17.124.040 – Floor Area Ratios and Community Housing

A. General Requirements. All new buildings and alterations to existing buildings in the GR-H, T, T-3000, T-4000, and CC zoning districts, unless otherwise specified in this title, shall be subject to the maximum floor area ratio (FAR) described below. T-3000 (Tourist Zone)

Permitted Gross FAR 0.5 Inclusionary Housing Incentive 1.6

17.08.020 - Terms defined.

Floor Area Ration or FAR: The product of the floor area divided by the lot area (example 2,750 sqft. floor area/5,500 sqft lot area = 0.5 FAR).

EX: (Gross) floor area / Lot area = FAR

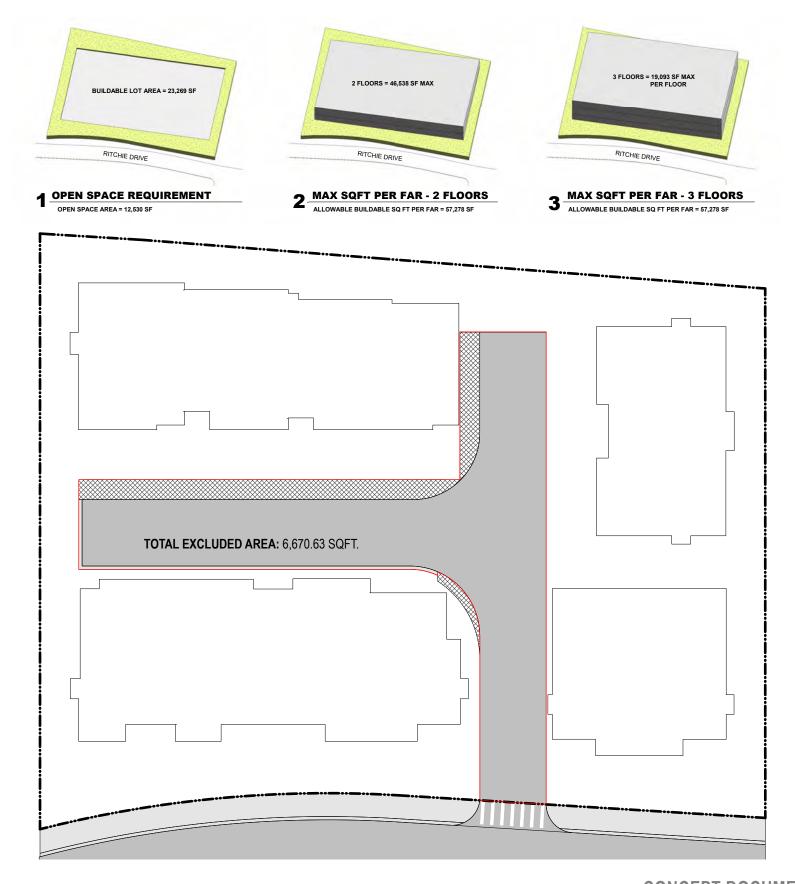
Lot area: The area within the boundries of a lot, exclusive of of any of the area contained within a public or private street, alley, fire lane or private driveway easement.

Design Compliance:

The proposed development has a lot area of 35,799 sqft., an exclusionary area of 6,670 sqft, and a total gross building area of 39,725 sqft.

This results in a FAR of 1.36 which falls under the maximum for the T-3000 zone, Inclusionary Housing Incentive.

Total Property Area: Total Excluded:	35,799 SQFT. 6,671 SQFT.
Revised Lot Area: Gross Floor Area:	29,128 SQFT. 39,725 SQFT.
FAR:	1.36



02.0 \\ PROJECT NARRATIVE: Unit Density

Code Requirement: Density

Code Excerpt:

17.124.180 - Minimum Residential Densities and Commercial Requirements A. General Requirements. New development projects or expansions of existing buildings that exceed a total floor area ratio (FAR) of...0.5 FAR in the T, T-3000, T-4000, and GR-H zoning districts must provide a minimum number of residential units as follows:

T-3000

4 Units/10,000 sqft. of lot area

Design Compliance:

With a lot area of 39,128 sqft the site is required to have 12 units to comply. The proposed development is comprised of 12 units.

Unit Requirement Calc:

35.799 SQFT. **Total Property Area: Total Excluded:** 6,671 SQFT.

29,128 SQFT. **Revised Lot Area:**

29,128 / 10,000 = 2.9128

2.9128 x 4 Units = 12 Units (11.65)

WARM SPRINGS TOWNHOMES

Pre-Design Review Application 2 \\ March 14, 2024

excerpt from ordinance 1249:

Zone District	Minimum Residential Density Required					
CC Subdistricts 1 and 2	100% Residential Development 5 units per Ketchum Townsite lot as originally platted					
	Mixed Use Development					
	≤30% Commercial	31-60% Commercial	61-80% Commercial	≥ 80% Commercial		
	4 units per Ketchum Townsite lot as originally platted	3 units per Ketchum Townsite lot as originally platted	2 units per Ketchum Townsite lot as originally platted	No Minimum except when residential units are provided, there shall be a minimum of 2 units		
Т	100% Residential Development 7 / 10,000 SF of lot area					
	≤30% Commercial	31-60% Commercial	61-80% Commercial	≥ 80% Commercial		
	4 / 10,000 SF of lot area	3 / 10,000 SF of lot area	2 / 10,000 SF of lot area	No Minimum except when residential units are provided, there shall be a minimum of 2 units		
T-3000	4 / 10,000 SF of lot area					
T-4000	6 / 10,000 SF of lot area					
GR-H		6/ 10,000 SF of lot area				

- B. Commercial calculation. For purposes of calculating commercial area for minimum residential densities, commercial square footage shall include all permitted and conditionally permitted uses identified in KMC Section 17.12.020 - District Use Matrix under the categories of "Commercial" or "Public and Institutional".
 - 1. Commercial area shall be calculated by dividing the net floor area of commercial square footage by the total net floor area for the project.
- C. Minimum commercial. Mixed-use developments in the CC-1 Zone and for properties located from the alley west of Main Street to N 2nd Avenue between 2nd and 5th Streets within the CC-2 Zone shall have a minimum of 35% of the gross floor area, as defined in KMC 17.08.020, of the ground floor be commercial use(s).
- D. Restaurant incentive. The minimum residential density requirements shall be reduced by one dwelling unit for new developments proposing restaurants that include necessary utility infrastructure for commercial kitchens, such as but not limited to commercial hood and



02.0 \\ PROJECT NARRATIVE: Open Space Requirement

Code Requirement: Open Space

Code Excerpt:

Minimum Open Space: 35% (A maximum of 5% open site area may be used for private decks or patios and walkways subject to design review).

Design Compliance:

35,799 sqft = Total lot area

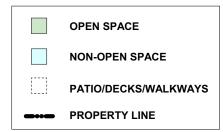
11,850 sqft = Open space

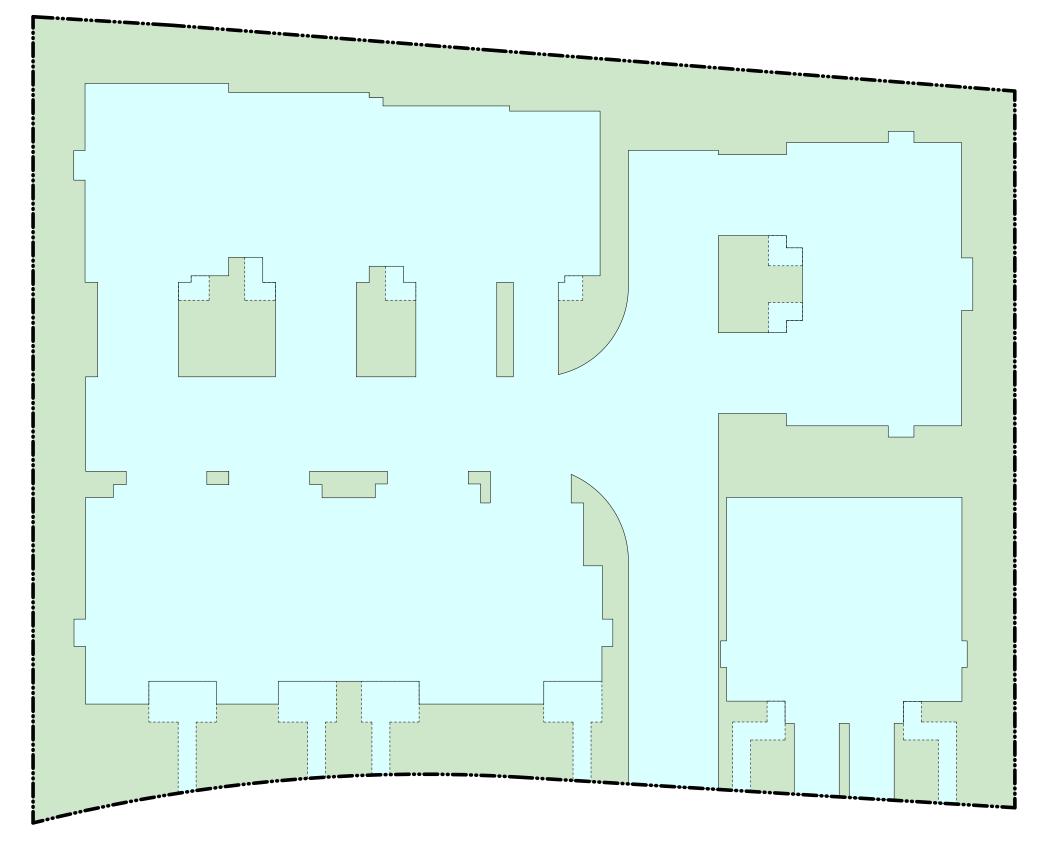
22,785 sqft = Buildings, driveways & private street.

1,165 sqft = Walkways and patios.

636 sq (5% of open space sqft for sidewalks)

+ 11,850 sqft (open space) = 35% adjusted open space





02.0 \\ PROJECT NARRATIVE: Fire Access

Code Requirement: Fire Access

Code Excerpt:

Appendix D of the 2018 IFC, Section D105 – Aerial Fire Apparatus Access Roads

D105.1 – Where the vertical distance between the grade plane and the highest roof surface exceeds 30 feet (9,144 mm), approved fire apparatus access roads shall be provided. For purposes of this section, the highest roof surface shall be determined by measurement to the eave of a pitched roof, the intersection of the roof to exterior wall, or the top of parapet walls, whichever is greater.

D105.2 – Aerial fire apparatus access roads shall have a minimum unobstructed width of 26' (7,925 mm), exclusive of shoulders, in the immediate vicinity of the building or portion thereof.

D105.3 – One or more of the required access routes meeting this condition shall be located not less than 15' (4572 mm) and not greater than 30' (9144 mm) from the building and shall be positioned parallel to one entire side of the building. The side of the building on which the aerial fire apparatus access road is positioned shall be approved by the Fire Code Official.

Design Compliance:

The proposed development has a 20' wide private road that would provide access to the interior of the site and designate 26' wide portions of the road for aerial fire truck access to buildings 3 and 4. Additionally, buildings 3 & 4 are setback 15' from edge of fire truck access road.



PROJECT EXHIBITS

03.0 \\ PROJECT EXHIBITS: Conceptual Landscape Site Plan













LEVEL 1



LEVEL 2



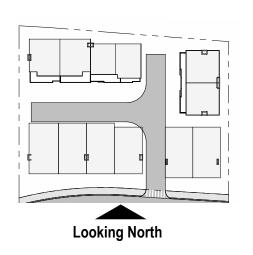
LEVEL 3



ROOF PLAN

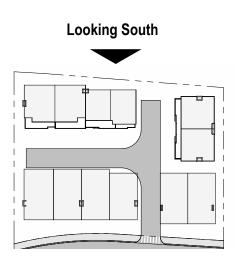


North Elevation



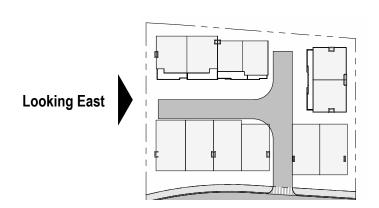


South Elevation



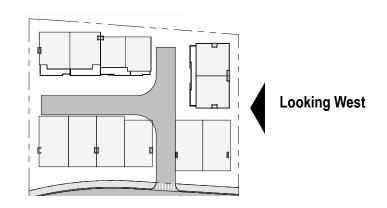


East Elevation





West Elevation









ROOF DESCRIPTION

Graphite standing seam roof and graphite metal trim details create contrast to the light exterior materials By creating outlines of contrast on the facade, we are cultivating a minimalistic and modern facade design.

ROOF MATERIAL Standing Seam Black Roof

WOOD SCREEN DESCRIPTION

The wood screen details play on privacy and transparency. The modern facade includes an abundance of glazing, while the wood screen provides privacy with a natural element in the facade design. The screen is a natural play on the woods of the Wood River Valley.





② WOOD SCREEN
Clear Stain Oak Wood Slat Screen

CONCEPTUAL ELEVATION

359 DESIGN

WARM SPRINGS TOWNHOMES



WOOD DESCRIPTION

Acoya Wood Cladding in light barnwood is a soft, modern material. The light barnwood is a nod to the rustic, farming origination of the Ketchum Valley. The lighter tones lend to the modernism and clean lines of the facade.





WOOD MATERIAL Acoya Wood - Light Barnwood





STONE DESCRIPTION

Casa Blanca rough cut stone replicates a limestone appearance. The stone provides a light, roughly cleaved, pronounced face. The limestone inspiration comes from the composition from the Ketchum Mountain range adjacent to our site.

3 STONE MATERIAL Casa Blanca Rough Cut Exterior Stone

CONCEPTUAL ELEVATION

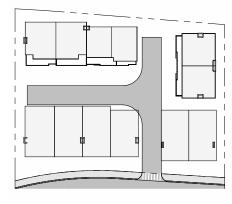
DESIGN

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03.0 \\ PROJECT EXHIBITS: Conceptual Building Perspectives



Ritchie Drive Perspective





03.0 \\ PROJECT EXHIBITS: Conceptual Building Perspectives

