

City of Ketchum Planning & Building

OFFICIAL USE ONLY
File Number:
Date Received:
By:
Pre-Application Fee Paid:
Design Review Fee Paid:
By:

Pre-Application Design Review

Submit completed application and documentation to <u>planningandbuilding@ketchumidaho.org</u>. If you have questions, please contact the Planning and Building Department at (208) 726-7801. Design Review criteria, zoning regulations, and development standards are specified in Title 17 of Ketchum Municipal Code, which may be viewed by clicking the link <u>here</u>. You will be contacted and invoiced once your application package is complete.

APPLICANT INFORMAT	ΓΙΟΝ				
Project Name:			Phone:		
Owner:			Mailing Address:		
Email:					
Architect/Representative:			Phone:		
Email:			Mailing Address:		
Architect License Number:					
Engineer of Record:			Phone:		
Email:			Mailing Address:		
Engineer License Number:					
Primary Contact Name		umber:			
PROJECT INFORMATIC					
Legal Land Description:			Street Address:		
Lot Area (Square Feet)	:	Zoning District:		RPK #:	
Overlay District:	□Floodplai	n 🛛 Avalanche	□ Mountain [None	
Type of Construction:	□New	□Addition	□Remodel [□Other	
Anticipated Use:			Number of Residenti	al Units:	
GROSS FLOOR AREA					
		Proposed		Existing	
Basements			Sq. Ft.		Sq. Ft.
1 st Floor			Sq. Ft.		Sq. Ft.
2 nd Floor			Sq. Ft.		Sq. Ft.
3 rd Floor			Sq. Ft.		Sq. Ft.
Mezzanine			Sq. Ft.		Sq. Ft.
Total			Sq. Ft.		Sq. Ft.
FLOOR AREA RATIO					
Community Core:		Tourist:		General Residential-High:	
BUILDING COVERAGE/					
Percent of Building Cov	-				
DIMENSIONAL STAND	ARDS/PROPC		F		
		Side:	Side:	Rear:	
Building Height:					
OFF STREET PARKING					
Parking Spaces Provided:		Curb Cut:	Sq. Ft.	%	

The Applicant agrees in the event of a dispute concerning the interpretation or enforcement of the Design Review Application in which the city of Ketchum is the prevailing party, to pay the reasonable attorney fees, including attorney fees on appeal and expenses of the city of Ketchum. I, the undersigned, certify that all information submitted with and upon this application form is true and accurate to the best of my knowledge and belief.

Signature of Owner/Representative

Date

PRE-APPLICATION DESIGN REVIEW SUBMITTAL CHECKLIST

A Pre-Application Design Review submittal shall include the materials listed in the following table in digital format. Please fill out the checklist in the table below and include the sheet number(s) where the required submittal material may be found in the project plan set. The applicant may elect to provide more details, additional plan sheets, and other supplemental materials not listed in the checklist at their discretion.

PRE-APPLICATION DESIGN REVIEW SUBMITTAL CHECKLIST					
Submitted by Applicant	Plan Sheet Number(s)	Pre-Application Required Materials			
	N/A	Project Narrative: A project narrative describing the approach and concept of the project and how the project meets the applicable design review criteria. (narrative shall include a response to each applicable criteria)			
		Conceptual Site Plan: A conceptual site plan showing proposed on and off- site improvements. Site plan shall include conceptual landscaping and public amenities. Detailed plant list not required.			
		Conceptual Elevations and Floor Plans: Elevations and floor plans for all facades and all levels shall be provided. Elevations shall depict materiality, however, colored renderings not required.			
		Conceptual Materials and Color Palette: Materials and colors sample board shall be provided for all facades. Photos of materials, representative imagery, and other digital representation of concept is acceptable. Specifications of materials and colors are not required.			
		3D Perspectives: A minimum of two perspectives, one from a street view and one from bird's eye view, showing the massing of the proposed project within the context of the surrounding neighborhood. Adjacent properties and structures must be included. Full color renderings or photo-realistic perspectives are not required.			

Preapplication Design Review Standards

Preapplication review is required for all new non-residential and multi-family residential developments with four or more stories and all new developments on a lot or lots totaling 11,000 square feet or more. Applicants of projects exempt from preapplication design review may request a preapplication design review at their discretion.

Please note that projects that conducted a Pre-Application Design Review meeting with the Planning & Zoning Commission, as required or voluntary, must file a complete Design Review application and pay all required fees within 180 calendar days of the last review meeting on the Pre-Application with the Commission, otherwise the Pre-Application review will become null and void.

The purpose of preapplication review is to allow the Commission to exchange ideas and give direction to the applicant on the "design concept", keeping in mind the purpose of this chapter and the application of the evaluation standards.

Design Review Evaluation Standards

- 17.96.060: Improvements and Standards
- A. Streets:
 - 1. The applicant shall be responsible for all costs associated with providing a connection from an existing city street to their development.
 - 2. All street designs shall be approved by the City Engineer.
- B. Sidewalks:
 - 1. All projects under 17.96.010(A) that qualify as a "Substantial Improvement" shall install sidewalks as required by the Public Works Department.
 - 2. Sidewalk width shall conform to the city's right of way standards; however the city engineer may reduce or increase the sidewalk width and design standard requirements at their discretion.
 - 3. Sidewalks may be waived if one of the following criteria is met:
 - i. The project comprises an addition of less than two hundred fifty (250) square feet of conditioned space.
 - ii. The city engineer finds that sidewalks are not necessary because of existing geographic limitations, pedestrian traffic on the street does not warrant a sidewalk, or if a sidewalk would not be beneficial to the general welfare and safety of the public.
 - 4. The length of sidewalk improvements constructed shall be equal to the length of the subject property line(s) adjacent to any public street or private street.
 - New sidewalks shall be planned to provide pedestrian connections to any existing or future sidewalks adjacent to the site. In addition, sidewalks shall be constructed to provide safe pedestrian access to and around a building.

- 6. The city may approve and accept voluntary cash contributions in lieu of the above described improvements, which contributions must be segregated by the city and not used for any purpose other than the provision of these improvements. The contribution amount shall be one hundred ten percent (110%) of the estimated costs of concrete sidewalk and drainage improvements provided by a qualified contractor, plus associated engineering costs, as approved by the city engineer. Any approved in lieu contribution shall be paid before the city issues a certificate of occupancy.
- C. Drainage:
 - 1. All storm water shall be retained on site.
 - 2. Drainage improvements constructed shall be equal to the length of the subject property lines adjacent to any public street or private street.
 - 3. The City Engineer may require additional drainage improvements as necessary, depending on the unique characteristics of a site.
 - 4. Drainage facilities shall be constructed per city standards.

D. Utilities:

- 1. All utilities necessary for the development shall be improved and installed at the sole expense of the applicant.
- 2. Utilities shall be located underground and above grade utility, power and communication equipment within the development site shall be concealed from public view.
- 3. When extension of utilities is necessary all developers will be required to pay for and install two (2") inch SDR11 fiber optical conduit. The placement and construction of the fiber optical conduit shall be done in accordance with City of Ketchum standards and at the discretion of the City Engineer.
- E. Compatibility of Design:
 - 1. The project's materials, colors and signing shall be complementary to the townscape, surrounding neighborhoods and adjoining structures.
 - Preservation of significant landmarks shall be encouraged and protected, where applicable. A significant landmark is one which gives historical and/or cultural importance to the neighborhood and/or community.
 - 3. Additions to existing buildings, built prior to 1940, shall be complementary in design and use similar material and finishes of the building being added to.

F. Architectural:

- 1. Building(s) shall provide unobstructed pedestrian access to the nearest sidewalk and the entryway shall be clearly defined.
- 2. The building character shall be clearly defined by use of architectural features.
- 3. There shall be continuity of materials, colors and signing within the project.
- 4. Accessory structures, fences, walls, and landscape features within the project shall match or complement the principal building.
- 5. Building walls shall provide undulation/relief, thus reducing the appearance of bulk and flatness.
- 6. Building(s) shall orient towards their primary street frontage.

- 7. Garbage storage areas and satellite receivers shall be screened from public view and located off alleys.
- 8. Building design shall include weather protection which prevents water to drip or snow to slide on areas where pedestrians gather and circulate or onto adjacent properties.
- G. Circulation Design:
 - 1. Pedestrian, equestrian, and bicycle access shall be located to connect with existing and anticipated easements and pathways.
 - 2. Awnings extending over public sidewalks shall extend five (5') feet or more across the public sidewalk but shall not extend within two (2') feet of parking or travel lanes within the right of way.
 - 3. Traffic shall flow safely within the project and onto adjacent streets. Traffic includes vehicle, bicycle, pedestrian, and equestrian use. Consideration shall be given to adequate sight distances and proper signage.
 - 4. Curb cuts and driveway entrances shall be no closer than twenty (20') feet to the nearest intersection of two or more streets, as measured along the property line adjacent to the right of way. Due to site conditions or current/projected traffic levels or speed, the City Engineer may increase the minimum distance requirements.
 - 5. Unobstructed access shall be provided for emergency vehicles, snowplows, garbage trucks and similar service vehicles to all necessary locations within the proposed project.

H. Snow Storage:

- 1. Snow storage areas shall not be less than thirty percent (30%) of the improved parking and pedestrian circulation areas.
- 2. Snow storage areas shall be provided on-site.
- 3. A designated snow storage area shall not have any dimension less than five (5') feet and shall be a minimum of twenty-five (25) square feet.
- 4. In lieu of providing snow storage areas, snow melt and hauling of snow may be allowed.

I. Landscaping:

- 1. Landscaping is required for all projects.
- 2. Landscape materials and vegetation types specified shall be readily adaptable to a site's microclimate, soil conditions, orientation and aspect, and shall serve to enhance and complement the neighborhood and townscape.
- 3. All plant species shall be drought tolerant. Native species are recommended but not required.
- 4. Landscaping shall provide a substantial buffer between land uses, including, but not limited to, structures, streets and parking lots. The development of landscaped public courtyards, including trees and shrubs where appropriate, shall be encouraged.

J. Public Amenities:

1. Where sidewalks are required, pedestrian amenities shall be installed. Amenities may include, but are not limited to, benches and other seating, kiosks, bus shelters, trash receptacles, restrooms, fountains, art, etc. All public amenities shall be approved by the Public Works Director prior to design review approval from the Commission.

17.96.070: COMMUNITY CORE (CC) PROJECTS

In addition to the requirements of section 17.96.060, unless otherwise specified, the below standards apply to projects in the Community Core district.

- A. Streets:
 - 1. Street trees, streetlights, street furnishings, and all other street improvements shall be installed or constructed as determined by the Public Works Department.
 - 2. Street trees with a minimum caliper size of three inches (3"), shall be placed in tree grates.
 - **3**. Due to site constraints, the requirements of this subsection A may be modified by the Public Works Department.
- B. Architectural:
 - 1. Facades facing a street or alley or located more than five (5') feet from an interior side property line shall be designed with both solid surfaces and window openings to avoid the creation of blank walls and employ similar architectural elements, materials and colors as the front façade.
 - 2. For nonresidential portions of buildings, front building facades and facades fronting a pedestrian walkway shall be designed with ground floor storefront windows and doors with clear transparent glass. Landscaping planters shall be incorporated into facades fronting pedestrian walkways.
 - 3. For nonresidential portions of buildings, front facades shall be designed to not obscure views into windows.
 - 4. Roofing forms and materials shall be compatible with the overall style and character of the structure. Reflective materials are prohibited.
 - 5. All pitched roofs shall be designed to sufficiently hold all snow with snow clips, gutters and downspouts.
 - 6. Roof overhangs shall not extend more than three (3') feet over a public sidewalk. Roof overhangs that extend over the public sidewalk shall be approved by the Public Works Director.
 - 7. Front porches and stoops shall not be enclosed on the ground floor by permanent or temporary walls, windows, window screens, or plastic or fabric materials.
- C. Service Areas and Mechanical/Electrical Equipment:
 - 1. Trash disposal areas and shipping and receiving areas shall be located within parking garages or to the rear of buildings. Trash disposal areas shall not be located within the public right of way and shall be screened from public views.
 - 2. Roof and ground mounted mechanical and electrical equipment shall be fully screened from public view. Screening shall be compatible with the overall building design.

- D. Landscaping:
 - 1. When a healthy and mature tree is removed from a site, it shall be replaced with a new tree. Replacement trees may occur on or off site.
 - 2. Trees that are placed within a courtyard, plaza or pedestrian walkway shall be placed within tree wells that are covered by tree grates.
 - 3. The city arborist shall approve all parking lot and replacement trees.
- E. Surface Parking Lots:
 - 1. Surface parking lots shall be accessed from off the alley and shall be fully screened from the street.
 - Surface parking lots shall incorporate at least one (1) tree and one (1) additional tree per ten (10) onsite parking spaces. Trees shall be planted in landscaped planters, tree wells and/or diamond shaped planter boxes located between parking rows. Planter boxes shall be designed so as not to impair vision or site distance of the traveling public.
 - 3. Ground cover, low lying shrubs, and trees shall be planted within the planters and planter boxes. Tree grates or landscaping may be used in tree wells located within pedestrian walkways.
- F. Bicycle Parking:
 - One (1) bicycle rack, able to accommodate at least two (2) bicycles, shall be provided for every four (4) parking spaces as required by the proposed use. At a minimum, one (1) bicycle rack shall be required per development on private property. Bike racks shall not be located in the public right-or-way.
 - 2. When the calculation of the required number of bicycle racks called for in this section results in a fractional number, a fraction equal to or greater than one-half (1/2) shall be adjusted to the next highest whole number.
 - 3. Bicycle racks shall be clearly visible from the building entrance they serve and not mounted less that fifty (50') feet from said entrance or as close as the nearest non-ADA parking space, whichever is closest.